

IV. Finale

Adagio lamentoso (♩ = 54) **affrettando**

Flöten
1.
2.
3.

Oboen 1. 2.

Klarinetten
1. in A
2. in A

Fagotte 1. 2.

1. 2. in F
Hörner
3. 4. in F

Trompeten 1. 2
in A

Alt, Tenor
Posaunen
Baß

Baßtuba

Pauken
in Fis, C, D

Tamtam
(ad libitum)

Violine 1
2

Viola

Violoncell

Kontrabaß

Adagio lamentoso (♩ = 54) **affrettando**

largamento

mf *p* *f* *mf* *p* *mp*

Adagio lamentoso (♩ = 54) **affrettando**

mf *p* *f* *mf* *p* *mp*

A *rallentando*

1. *mf cresc. ff f dim. poco a poco mp*

Fl. 1. *mf cresc. ff f dim. poco a poco mp*

Fl. 2. *mf cresc. ff f dim. poco a poco mp*

3. *mf cresc. ff f dim. poco a poco mp*

Ob. 1.2 *ff dim.*

1. in A Klar. *mf cresc. ff f dim. poco a poco*

2. in A *a 2 mf cresc. ff f dim. poco a poco*

Fag. 1.2 *mf cresc. ff f dim. poco a poco mp*

Viol. 1 *mf cresc. ff mf f mf mp p*

Viol. 2 *mf cresc. ff mf f mf mp p*

Via. *mf cresc. ff mf f mf mp p*

Vc. *mf cresc. ff mf f mf mp p*

Kb. *mf cresc. ff mf f mf mp p*

A *rallentando*

Andante (♩ = 69) **Adagio poco meno che prima** (♩ = 60)

1. *p pp <mp> pp*

Fl. 1. *p pp <mp> pp*

Fl. 2. *p pp <mp> pp*

3. *p pp <mp> pp*

Fag. 1.2 *a 2 p pp <mp> pp mf p mf*

Viol. 1 *p pp pp p f mf f mf*

Viol. 2 *p pp pp p f mf f mf*

Via. *p pp pp p f mf f mf*

Vc. *p pp pp p f mf f mf*

Kb. *p pp pp p f mf f mf*

Andante (♩ = 69) **Adagio poco meno che prima** (♩ = 60)

poco animando **ritenuto**

1. in A Klar. *cresc.* *mf* *p*

2. in A *cresc.* *mf* *p*

Fag. 1.2 *cresc.* *mf* *p*

Hrn. 1.2 in F *mf* *p*

Viol. 1 *cresc.* *mf* *p*

Viol. 2 *p* *div.*

Vla. *cresc.* *mf* *p*

Vc. *cresc.* *mf* *p*

Kb. *cresc.* *mf* *p*

poco animando **ritenuto**

Tempo I **D poco animando**

1. in A Klar. *cresc.* *p* *mp*

2. in A *cresc.* *p* *mp*

Fag. 1.2 *cresc.* *p* *mp*

Hrn. 3.4 in F *p* *mp*

Trp. 1 in A *mp*

A.-T.-Pos. *con sentimento* *p* *mp*

Tempo I **D poco animando**

Viol. 1 *cresc.* *p* *mp*

Viol. 2 *div.* *cresc.* *p* *mp*

Vla. *cresc.* *p* *mp*

Vc. *cresc.* *p* *mp*

Kb. *cresc.* *p* *mp*

Tempo I **D poco animando**

ritenuto **Tempo I**

1. Fl. 1. *mf* *cresc.*

Fl. 2. *mf* *cresc.*

3. *mf* *cresc.*

Ob. 1. 2. *mf* *cresc.*

1. in A. Klar. *mf* *cresc.*

2. in A. Klar. *mf* *cresc.*

Fag. 1. 2. *a2* *mf* *cresc.*

1. 2. in F. Hrn. *mf*

3. 4. in F. Hrn. *mf*

Trp. 1. in A. *mf*

A.-T.-Pos. *mf*

ritenuto **Tempo I**

Viol. 1. *mf*

Viol. 2. div. *mf* *unis.*

Via. *mf*

Vc. *mf* *v*

Kb. *mf* *v*

ritenuto **Tempo I**

poco animando *ritenuto* **E Tempo I**

1.
Fl. 2
3.
Ob. 1. 2
1. in A
Klar.
2. in A
Fag. 1. 2
1. 2. in F
Hrn.
3. 4. in F
Trp. 1. 2
in A
A. T.
Pos.
B.

poco animando *ritenuto* **E Tempo I**

Viol. 1
Viol. 2
Vla.
Vc.
Kb.

F Più mosso (♩. 96)

1.
Fl. 1.
Fl. 2.
3.
Ob. 1. 2.
1. in A
Klar.
2. in A
Fag. 1. 2.
1. 2. in F
Hrn.
1. 4. in F
Trp. 1. 2.
in A
A. T.
Pos.
B.
Bth.
Pk.

Detailed description: This section of the score covers woodwind and brass instruments. It includes parts for Flutes (1, 2, 3), Oboes (1, 2), Clarinets (1 in A, 2 in A), Bassoons (1, 2), Horns (1, 2, 3, 4), Trumpets (1, 2), Trombones (A, T., Pos., B.), and Percussion (Pk.). The music is written in 4/4 time with a tempo of 96 beats per minute. The dynamic marking is *fff* (fortissimo) throughout. The woodwinds play a complex melodic line with many slurs and ties, while the brass instruments provide a rhythmic accompaniment with repeated notes and rests.

F Più mosso (♩. 96)

Viol. 1.
Viol. 2.
div.
Vla.
div.
Vc.
Kb.
div.

sempre fff

Detailed description: This section of the score covers the string instruments: Violins (1, 2), Viola, Violoncello (Vc.), and Kontrabaß (Kb.). The music is written in 4/4 time with a tempo of 96 beats per minute. The dynamic marking is *sempre fff* (sempre fortissimo) throughout. The strings play a rhythmic accompaniment with repeated notes and rests, providing a steady foundation for the woodwind and brass parts.

F Più mosso (♩. 96)

stringendo **Vivace**

1. *sempre fff*

Fl. 2. *sempre fff*

3. *sempre fff*

Ob. 1.2 *sempre fff*

1. in A Klar. *sempre fff*

2. in A *sempre fff*

Fag. 1.2 *sempre fff* a 2

1.2 in F Hrn. *sempre fff*

3.4 in F *sempre fff*

Trp. 1.2 in A *sempre fff*

A. T. Pos. *sempre fff*

B. *sempre fff*

Btb. *sempre fff*

Pk. *sempre fff* muta D in E

fff

stringendo **Vivace**

Viol. 1 *sempre fff*

Viol. 2 div. *sempre fff* unis.

Vla. div. *sempre fff* unis.

Vc. *sempre fff*

Kb. *sempre fff*

stringendo **Vivace** *fff*

Andante (♩ = 76)

Ob. 1.2
1. in A
Klar.
2. in A
Fag. 1.2

Andante (♩ = 76)

Viol. 1
Viol. 2
Via.
Vc.
Kb.

Andante (♩ = 76)

G Andante non tanto (♩ = 60)

1. 2. in F
Hrn.
3. 4. in F

G Andante non tanto (♩ = 60)

Viol. 1
Viol. 2
Via.
Vc.
Kb.

G Andante non tanto (♩ = 60)

I Moderato assai (♩ = 88)

1. *pesante*

Fl. 1. *cresc. pesante* *fff*

Fl. 2. *cresc. pesante* *fff*

Ob. 1.2 *cresc. pesante* *fff*

1. in A. *pesante* *cresc.* *fff*

Klar. 2. in A. *pesante* *cresc.* *fff*

Fag. 1.2 *a2 pesante* *ff cresc.* *fff* *marcato e pesante*

1.2 in F. *pesante* *ff cresc.* *fff*

Hrn. 14. in F. *pesante* *ff cresc.* *fff*

Trp. 1.2 in A. *pesante* *cresc.* *fff*

A. T. *ff marcato e pesante*

Pos. *ff marcato e pesante*

B. *ff*

Btb. *f cresc.* *fff*

Pk. *ff*

I Moderato assai (♩ = 88)

Viol. 1 *fff*

Viol. 2 *fff*

Vla. *fff*

Vc. *fff*

Kb. *fff*

I Moderato assai (♩ = 88)

1. Fl. 1. 2. 3. Ob. 1. 2. 1. in A Klar. 2. in A. Fag. 1. 2. 1. 2. in F Hrn. 3. 4. in F. Trp. 1. 2. in A. A. T. Pos. B. Btb. Pk. Viol. 1. Viol. 2. Via. Vc. Kb.

ff marcato e pesante

incalzando

1.
Fl. 2.
3.
Ob. 1.2
1 in A
Klar.
2 in A
Fag. 1.2
1.2 in F
Hrn.
3.4 in F
Trp. 1.2 in A
A. T.
Pos.
B.
Btb.
Pk.

Detailed description: This section of the score covers woodwind and brass instruments. The woodwinds include three flutes (1, 2, 3), two oboes (1, 2), two clarinets (1 in A, 2 in A), two bassoons (1, 2), three horns (1, 2 in F, 3, 4 in F), two trumpets (1, 2 in A), and a trombone. The brass section includes a tuba (T.), euphonium (Pos.), baritone (B.), and two bass trombones (Btb.). The percussion part (Pk.) is also present. The music is written in treble and bass clefs with a key signature of one sharp (F#).

incalzando

Viol. 1
Viol. 2
Vla.
Vc.
Kb.

Detailed description: This section of the score covers the string instruments. It includes Violin 1, Violin 2, Viola, Violoncello (Vc.), and Kontrabaß (Kb.). The music is written in treble and bass clefs with a key signature of one sharp (F#). The strings play a rhythmic accompaniment, with the cello and double bass parts featuring a prominent eighth-note pattern.

incalzando

ritenuto **K Andante** (♩ = 80)

1. FL. 2.

3.

Ob. 1. 2.

1. in A
Klar.

2. in A

Fag. 1. 2.

1. 2. in F
Hrn.

3. 4. in F

Trp. 1. 2.
in A

A. T.
Pos.

B.

Btb.

Pk.

ritenuto **K Andante** (♩ = 80)

Viol. 1

Viol. 2
div.

Vla.
div.

Vc.

Kb.

ritenuto **K Andante** (♩ = 80)

1.
Fl. 1.
Fl. 2.
3.
Ob. 1.2
1. in A
Klar.
2. in A
Fag. 1.2
1.2. in F
Hrn.
3.4. in F
B.-Pos.
Btb.
Pk.
Viol. 1
Viol. 2
Vla.
Vc.
Kb.

a2
a2
a2
sempre mf
div.
unis.
dim.
dim.

1. in A
Klar.
2. in A
Fag. 1. 2

L **poco rallentando** **quasi adagio**

1. 2. in F
Hrn.
3. 4. in F
A. T.
Pos.
B.
Btb.
Pk.
Tamt.

f dim. *mf* *p*

p *mp* *p* *p* *mp* *p* *pp* *p* *pp* *ppp* *pppp* *ppppp*

Viol. 1
Viol. 2
Vla.
Vc.
Kb.

L **poco rallentando** **quasi adagio**

M Andante giusto (♩ = 76)

1. Fl.
2. Fl.
Ob. 1. 2.
1. in A Klar.
2. in A Klar.
Fag. 1. 2.
1. 2. in F Hrn.
3. 4. in F Hrn.
A.-T.-Pos.

Woodwind section score for the first system. It includes parts for Flutes (1 and 2), Oboes (1 and 2), Clarinets (1 in A and 2 in A), Bassoons (1 and 2), Horns (1 and 2 in F), and Trumpets (3 and 4 in F). The music is in G major and 3/4 time. Dynamics range from *f* to *mf*. The Horns and Trumpets parts include the instruction "p nicht gest." and *mf* dynamics.

M Andante giusto (♩ = 76)

Viol. 1
Viol. 2
Vla.
Vc.
Kb.

String section score for the first system. It includes parts for Violins (1 and 2), Viola, Violoncello (Vc.), and Double Bass (Kb.). The music is in G major and 3/4 time. Dynamics range from *f* to *mf*. The Violin parts include the instruction "con sordini sul GV" and *mf* dynamics. The Double Bass part includes the instruction "con sordini" and *mf* dynamics.

M Andante giusto (♩ = 76)

